



Curriculum vitae

PERSONAL INFORMATION



Dragan Nešković



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Sex Male | Date of birth 30/11/1995

WORK EXPERIENCE

Oct 2022– July 2023 Game Development Lead

NUAH Games

Development of a complex card game(Like Heartstone), mobile hyper-casual games and Metahuman x Unreal Engine 5 project making ultra realistic artificial angel with voice sync.

Mar 2016–Present Programming Instructor and Game Developer

Udemy.com

Programming C# and game development instructor with more than 150,000 students on more than 10 courses with very good ratings. Awarded top 5 game development instructors in 2017 and 2018

Udemy profile: <https://www.udemy.com/user/dragan-neskovic/>

Feb 2021–Sep 2022 Game Developer

VooDoo Games

Development of mobile hyper-casual games in a dynamic environment with top-notch quality and mobile optimization.

Mar 2019–Jan 2021 Game Developer, VR Specialist

VR Gather Co

Specialized in building interactive AR games in Unity engine. Project optimization and Virtual Reality Toolkit configuration in Unity.

Jul 2018–Mar 2019 Mobile App Developer

North Solutions Sweden AB

Swedish company based in Jonkoping, making software and software solutions for clients all over Sweden, specialized in application and website development with a big accent on Swift and iOS development.

May 2015- Present Freelancer Game Developer

Unity engine and Unreal Engine 4, C# and C++ 37 successful projects.

Worked on various hyper casual games, first person shooters, NFT blockchain projects and VR experience games.

Worked for VooDoo games, VR Gather company, Bugendai Studio, and many other companies and projects I'm not able to mention due to strict NDA.

PORTFOLIO LINKS

Game Development Portfolio [Youtube Link](#)

Udemy Games and education [Udemy Link](#)

EDUCATION AND TRAINING

2014–2019 **Bachelor's degree in Computer Science**
International University of Sarajevo, Sarajevo (Bosnia and Herzegovina)

2010–2014 **Computer Science and Informatics technician**
Electrical Engineering School of East Sarajevo

PERSONAL SKILLS

Mother tongue(s) [Bosnia](#)

Foreign language(s)	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken interaction	Spoken production	
English	C2	C2	C2	C2	C2
German	C2	B2	B2	B2	B2

Levels: A1 and A2: Basic user - B1 and B2: Independent user - C1 and C2: Proficient user [Common European Framework of Reference for Languages](#)

Organisational / managerial skills - Leadership (was responsible for leading a small team in mobile application development)

- Project management

Job-related skills - **Tools and Technologies:** Git, Unity, Unreal Engine, JavaScript, MongoDB, Firebase, C++, C#, WebGL, OpenGL, ARKit, Virtual Reality, Visual Scripting, HTML, CSS3, React.JS, Vulkan, AdobeXD Prototyping, Gaia World Machine, DirectX

- **Industry Knowledge:** Game development, UI/UX, Prototyping, Audio/Video Production, Content creation, Animation, Computer networks, Databases

Driving licence B1
